

ESCORT: Lessons From an Integration Project

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The ESCORT Project

- ESCORT: European standard controller with advanced road traffic sensors
 - Begun in January 1998 and ended in march 2000
 - Partners from Belgium, France, Italy, Spain, UK
- The goal: a new philosophy of traffic control at intersection level
 - Integration of heterogeneous devices and applications for traffic control at intersection level
 - Using object technology (UML+CBSD)

Traffic Control at Intersection Level: a Software Engineer's Perspective

- A number of devices...
 - Traffic lights
 - Local traffic controller(s)
 - Inductive loops
 - Cameras
- ...and applications...
 - Intelligent traffic control
 - Incident detection
 - Vehicle enforcement
- ...that don't talk to each other!

Traffic Control at Intersection Level: a Software Engineer's Perspective (Cont.)

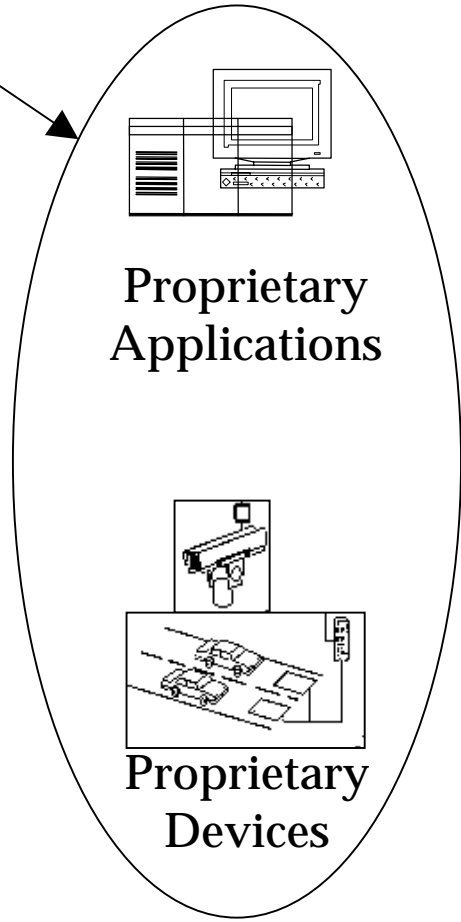
- An archaic situation
 - No integration
 - Applications are vertical and monolithic
 - No separation of concerns between domain-oriented and device-dependent issues
- Market monopoly
 - A few vendors sell complete, vertical, proprietary solutions, from devices up to applications
 - No mixed-vendor combinations possible

The Heart of the Project

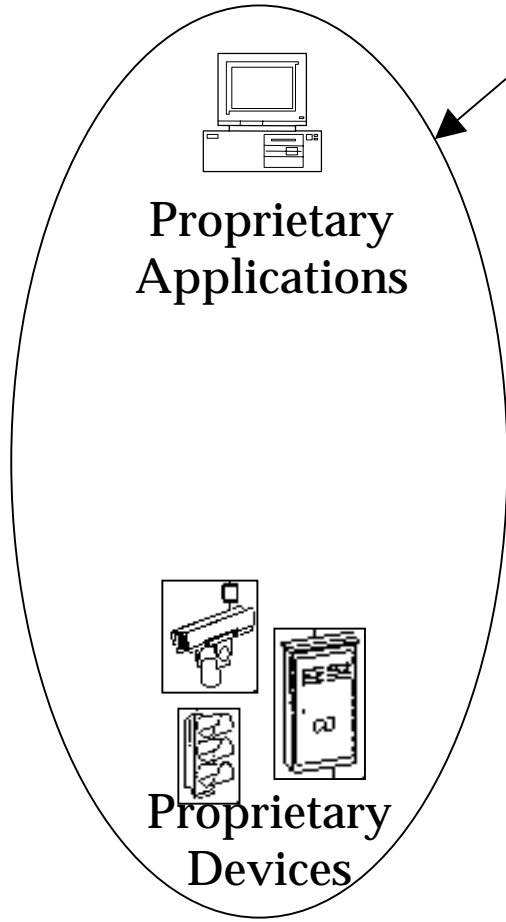
- The AMI (AbstrAct Model of Intersection)
 - A reference platform for integrating diverse, multi-vendor, present and future devices and applications
- In the long term:
 - New devices and applications built against the AMI (“AMI-compliant” from scratch)
- In the short term:
 - Integrating *existing* devices and applications
 - Two more layers necessary: IWD (interface with devices) and IWA (interface with applicatians)

Before ESCORT

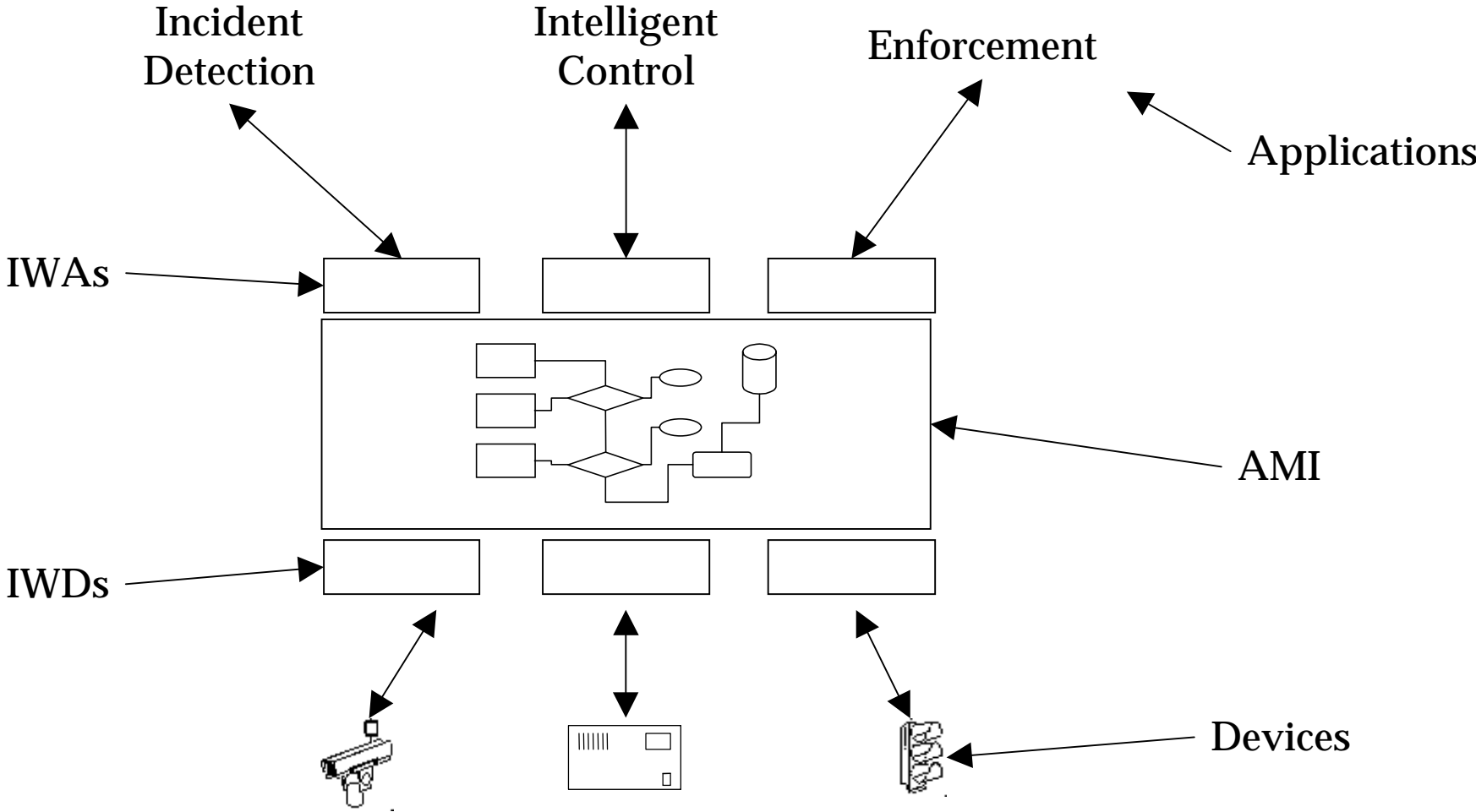
Vendor 1



Vendor 2



After ESCORT



The Forces

- Technological. The AMI must be:
 - Complete: must represent *all* the entities in the intersection
 - Extensible: ready for future devices and applications
 - Efficient: some devices and applications have real-time requirements
- Managerial
 - Diversity of partners' background
 - traffic experts
 - software engineers
 - “bare metal” programmers
 - Physical distribution (a *key* issue)

AMI: the Packages

- `Static`:
 - The topological model of the intersection
 - Contains classes such as `Lane` and `Zone` that are not meant to change during program execution

AMI: the Packages (Cont.)

- Logical:
 - Contains an *abstract* representation of observable or controllable quantities (e.g., traffic flow, intersection occupancy, allowed vehicle movements, ...)
 - Applications can observe and control the intersection without any knowledge about the underlying physical devices
 - Implementation can be changed (e.g., from loops to cameras) in a completely transparent way

AMI: the Packages (Cont.)

- Management:
 - Physical counterpart of the Logical package
 - Contains classes such as Camera, Loop, ...
 - Models state information related to the functioning and tuning of *concrete* devices

- Control:
 - Contains highly-specialised, traffic control-related concepts

Why Two Representations?

- Why a logical *and* a physical representation?
- Separation of concerns
 - applications must *not* know about abstract devices' implementation (which may thus be changed at any time)
- Cardinality
 - the same real-world entity may be represented by n logical entities and by m physical ones

The Dynamic Behaviour

- The AMI must be *one and general*:
 - the very same piece of software must run on each installation
 - but each installation has a different local controller
- The AMI dynamic behaviour must be independent of the static models

The Dynamic Behaviour (Cont.)

- The solution: delegate time-related issues to the local controller
 - The local controller holds the reference clock
- All AMI entities are *passive* objects
- Publish/Subscribe model

Implementation Issues

- C++/COM implementation on Windows NT
- AMI implementation:
 - One .exe file (basically a startup utility)
 - Four DLLs, corresponding to the four packages
 - Extensible: new packages can be added seamlessly
- Why a component-based technology?
 - Clean separation between AMI and clients, potentially unknown in number and technology
 - Language-independent (test programs developed in VB)

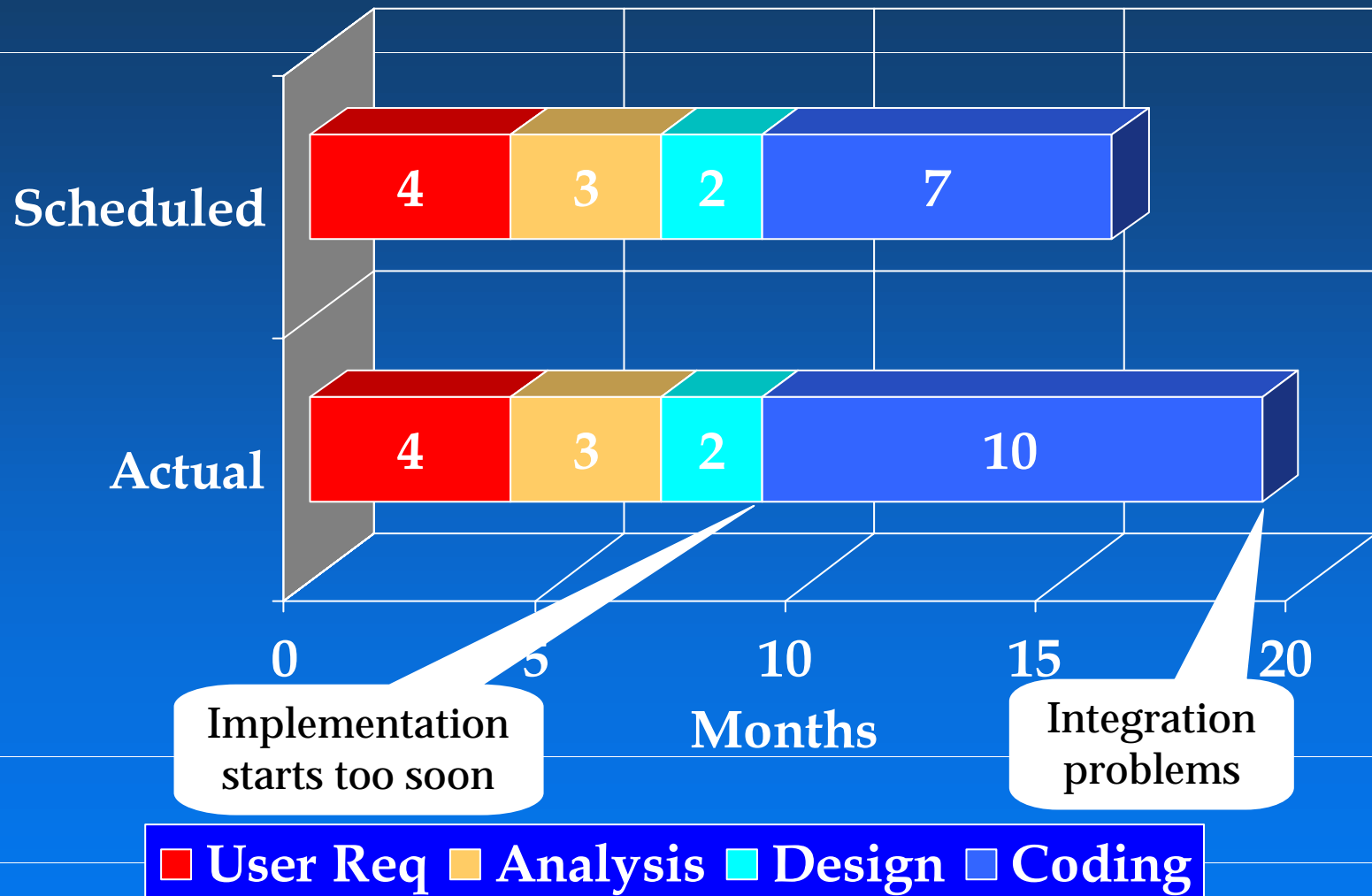
Problems Encountered (Technical)

- Diversity of partners' background
 - daily clashes between “reuse people” and “optimisation people”
 - most key design decisions resulted from compromises between the two parties
- Integrating is harder than building anew
 - ESCORT's short-term goal: integrating *existing* devices and applications
 - *very* hard analysis work to model the very diverse existing devices and applications

Problems Encountered (Managerial)

- Initial scheduling too tight
- Three-month extension obtained by the EU
- Physical distribution
 - “one meeting is worth one thousand mail messages”

The Timing



Results Achieved

- AMI + IWA + IWD is working right now in three European intersections
 - Milan, Italy - Paris, France - Valencia, Spain
 - Each with its own equipment and devices

- Two EU annual reviews passed with very good ratings

International Events

- OOPSLA - for the software engineering approach
- EWGT (Euro Working Group on Transport) - for traffic control-specific solutions
- IST2000-Nice - one of the four EU projects selected by the European Commission for exhibition and demonstration

Lessons Learned

- Conceptual modelling is the really key issue in the overall project lifecycle
 - the good analysis job made the complexity of the domain manageable
- The UML works well even in very technical, specialised fields
 - not only in business-oriented software

Lessons Learned (Cont.)

- Design is too often allocated insufficient resources
 - very careful analysis, but too cursory design
 - many key design decisions taken at implementation time
 - integration problems

Conclusions

- The greatest single lesson learned from ESCORT is:

Resist managers and bare-metal programmers
Invest time in building a conceptual model before
even thinking of implementing